

## RULES – YOUTH ASSOCIATION TOURNAMENT

1. All USBC rules will be observed.
2. All association members are eligible to enter. (See Rule 300c for non-association entries.)
3. Competition is in six divisions with boys and girls competing separately:

DIVISION	TEAM	DOUBLES	SINGLES
A	701 and over	281 and over	141 and over
B	551-700	221-280	111-140
C	550 and under	220 and under	110 and under

There will be a three-, four- or five-player team, doubles and singles events. Mixed teams of boys and girls are accepted but they must compete in the boys' division. If there are fewer than six in any division, they will be combined with the next higher division. Divisions may be adjusted to best accommodate your association's bowlers. If necessary, three- or four-player teams may be used instead of five to provide more teams.

4. Bowlers may move up one (or more) division(s) in team and doubles events. All bowlers must compete in their own divisions for the singles event. All-events handicap and position is based on the bowler's actual division.
  5. All classifications bowl three games in each event.
  6. Bowlers may participate only once in singles. To allow for substitution, entrants may bowl twice in doubles and team events. Entrants may place only once in the awards list for position standings. First appearance in each event counts toward all-events.
  7. Bowlers must report their highest current USBC Youth league average with a minimum nine games as of \_\_\_\_\_. Association members who do not have at least nine games as of that date may use their highest current average as of the tournament date. Members using an average as of the tournament date must bring a current standing sheet signed by the league coach.
- All others bowl scratch division or with an assigned average as stated in the tournament rules. Handicap is \_\_\_\_\_ percent of 200. (**NOTE:** Handicap of 100 percent is recommended.)
8. No entry will be considered accepted without all required information and the fully paid entry fee. All entries must be received by the tournament manager or be postmarked prior to midnight \_\_\_\_\_.
  9. Entry fees are non-refundable after the entry is processed and dates are assigned. If specific squad times are required, please include a note of explanation with the entry form and fees. The tournament manager will do everything possible to accommodate all participants.
  10. The coach must verify averages and sign the entry form. Members with averages in more than one league must ensure their **highest** league average is reported. The average may be corrected up to the end of the first game of the first squad bowled. Corrected averages will be rerated to the proper average and division.
  11. All awards fees will be returned 100 percent on the basis of one per \_\_\_\_\_ entries per division.
  12. Team and doubles partners will bowl in the order listed on the entry form. Any change must be made not less than 24 hours prior to squad time. Substitutions may be made if reported at least 45 minutes prior to squad time. All substitutes must

assume the position of the bowler replaced. Refer to Rule 322b for absentee provisions.

13. Teams must check in at least one hour prior to squad time.

14. Awards (scholarships, trophies or medals) are presented in handicap and scratch divisions, with handicap taking precedence. (See Appendix M of the USBC Association Manual for reference.)

**NOTE:** Publish a list of awards, if possible, showing how many will be available in each division of each event. Winners' averages and scores must be verified before the awards are presented.

15. The tournament will start \_\_\_\_\_ and conclude \_\_\_\_\_. Saturday squads are held at \_\_\_\_\_ center; Sunday squads are held at \_\_\_\_\_. Any bowler arriving late will begin play in the current frame and take a zero score in all frames missed.

16. Total pins, plus handicap where applicable, determine the winners.

17. If there are tie scores involving awards, duplicate awards will be made.

18. Errors in scoring must be reported no later than the start of the next squad, or 30 minutes after the tournament's completion.